



We Don't Need No Education:
**From Building for Coders to
Building for Users**

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Nanyang Technological Univ
Singapore

World of Graphs



Security analyst

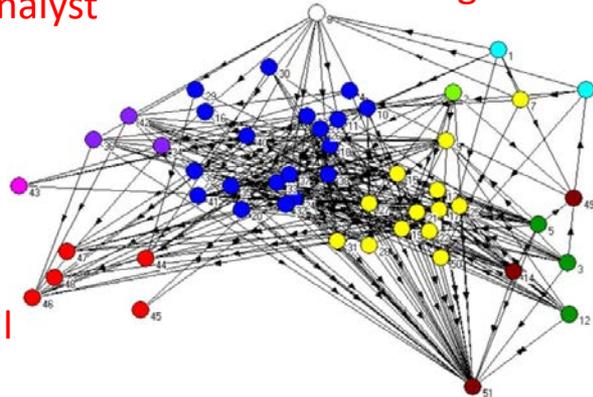


biologist



Pharmacist/chemist

Techies



Financial analyst



ecologist



journalist



social scientist



DB Approach to Graph Interaction

```
1 prefix wp:      <http://vocabularies.wikipathways.org/wp#>
2 prefix dcterms: <http://purl.org/dc/terms/>
3 prefix foaf:    <http://xmlns.com/foaf/0.1/>
4
5 select (str(?organismName) as ?organism) ?page ?gene1 ?gene2 ?interaction where {
6   ?gene1 a wp:GeneProduct .
7   ?gene2 a wp:GeneProduct .
8   ?interaction wp:source ?gene1 ;
9     wp:target ?gene2 ;
10    a wp:Conversion ;
11    dcterms:isPartOf ?pathway .
12   ?pathway foaf:page ?page ;
13     wp:organismName ?organismName .
14   FILTER (?gene1 != ?gene2)
15 } ORDER BY ASC(?organism)
```



What are you getting from writing code all day?

Lots of compilation errors.

And sadness.

✓ Seen 1:07am



QL – Command Language Style of Interaction

Pros

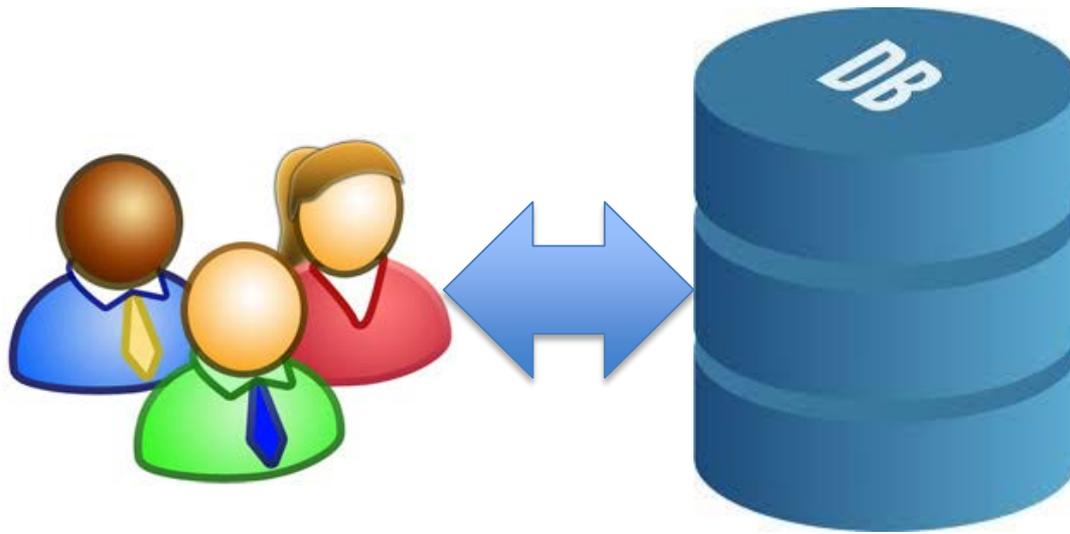
- Flexible
- Appeals to “power” users
- Allows convenient creation of user-defined macros
- Domain of expert frequent users

Cons

- Error rates are high
- Substantial training is necessary
- Retention may be poor



Are We Nice to End Users?



**World's First
"Self-Driving" Database**



No Human Labor
Half the Cost

No Human Error
100x More Reliable

ORACLE



Shneiderman's View

Evolution of Users

“ In the first decades of computer-software development, technically oriented programmers designed text editors, programming languages, and applications for themselves and their peers. The substantial experience and motivation of these users meant that complex interfaces were accepted and even appreciated. **Now, the user population for mobile devices, instant messaging, e-business, and digital libraries is so vastly different from the original that programmers' intuitions may be inappropriate. Current users are not dedicated to the technology;** their background is more tied to their work needs and the work tasks they perform.

Ben Shneiderman & Catherine Plaisant
Designing the User Interface (5th Ed, 2010)



Proof By Authority (2005)

“ Thirty years of research on query languages can be summarized by: we have moved from SQL to XQuery. At best we have moved from one declarative language to a second declarative language with roughly the same level of expressiveness. **It has been well documented that end users will not learn SQL; rather SQL is notation for professional programmers.**

The Lowell Database Research Self-Assessment,
Communication of the ACM (May 2005)



Proof By Authority (2016)

“ Today’s data consumers may not know how to formulate a query at all – e.g., a journalist who wants to “find the average temperature of all cities with population exceeding 100,000 in Florida” over a structured data set. Our community’s challenge is to make it possible for such people to get their answers themselves, directly. **This requires new query interfaces, e.g., interfaces based on multitouch, not just console-based SQL interfaces. We need interfaces that combine visualization, querying, and navigation.**

The Beckman Report on Database Research,
Communication of the ACM (Feb 2016)



What Do Practitioners Think?

53 practitioners (36 from IT)

Reality

“ The overwhelming majority of the emails and issues were routine engineering tasks, such as users asking how to write a query...

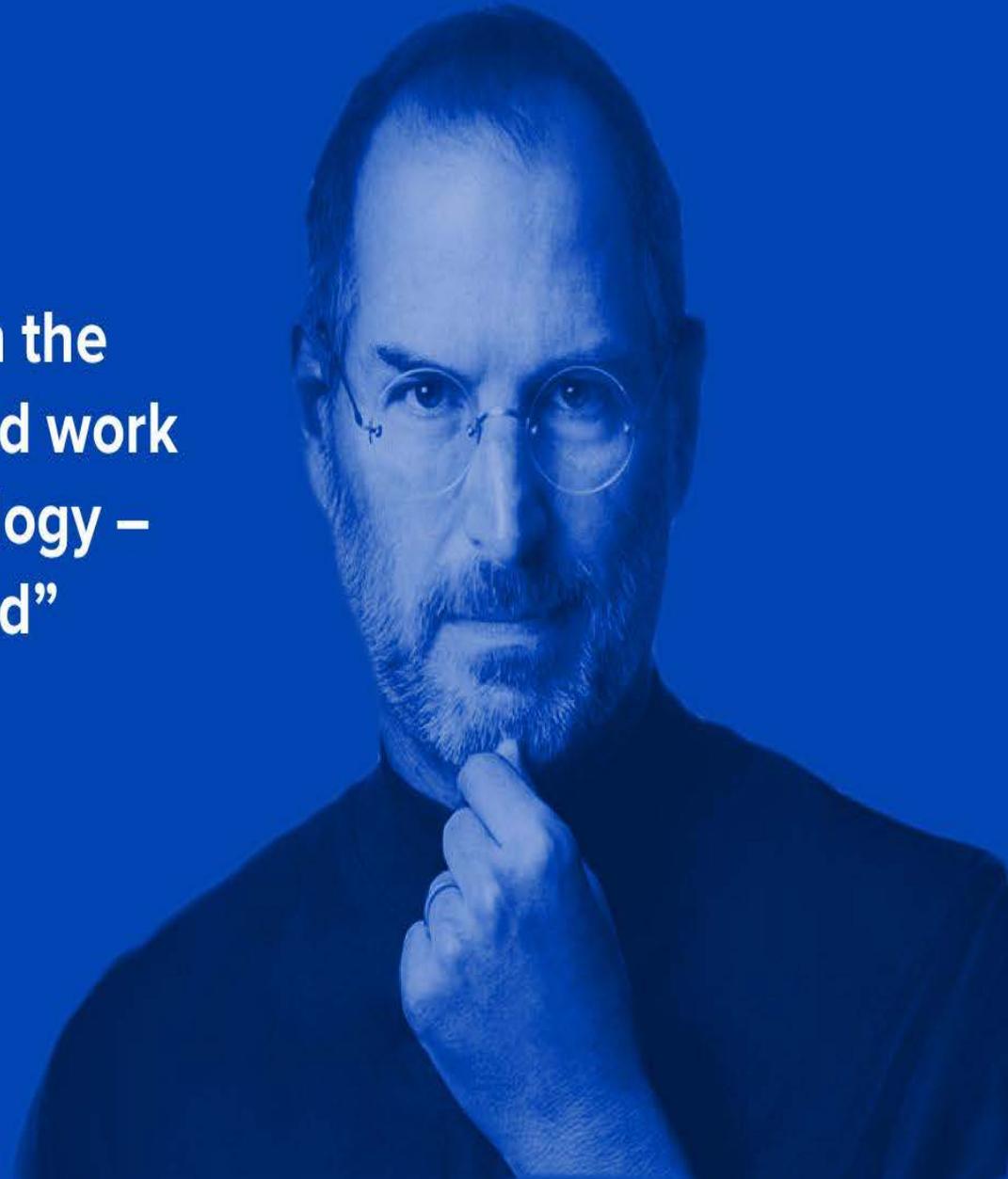
Challenge	Total	R	P
Scalability (i.e., software that can process larger graphs)	45	20	25
Visualization	39	17	22
Query Languages / Programming APIs	39	18	21
Faster graph or machine learning algorithms	35	19	16
Usability (i.e., easier to deploy, configure, and use)	25	10	15
Benchmarks	22	12	10
Extract & Transform	20	6	14
More general purpose graph software (e.g., that can process offline, online, and streaming computations)	20	9	11
Graph Cleaning	17	7	10
Debugging & Testing	10	2	8

[Siddhartha Sahu](#), et al. The Ubiquity of Large Graphs and Surprising Challenges of Graph Processing. [PVLDB 11\(4\)](#): 420-431 (2017)

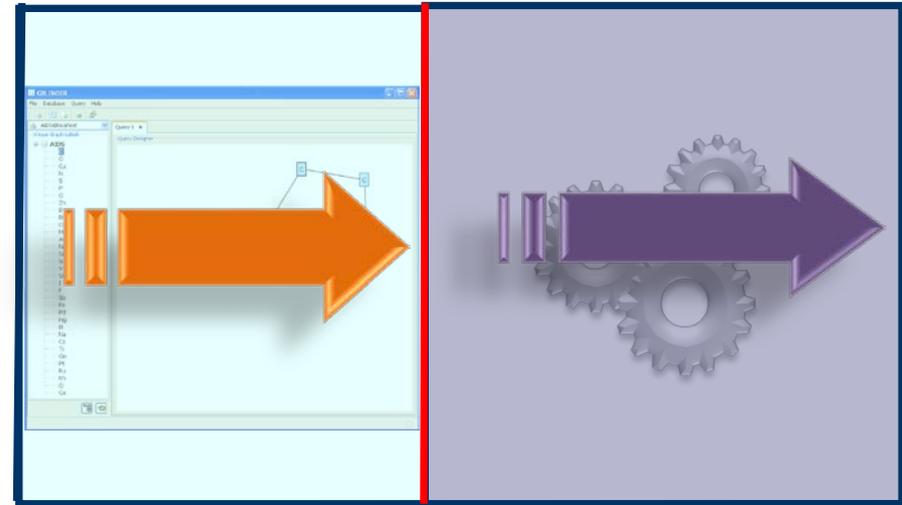
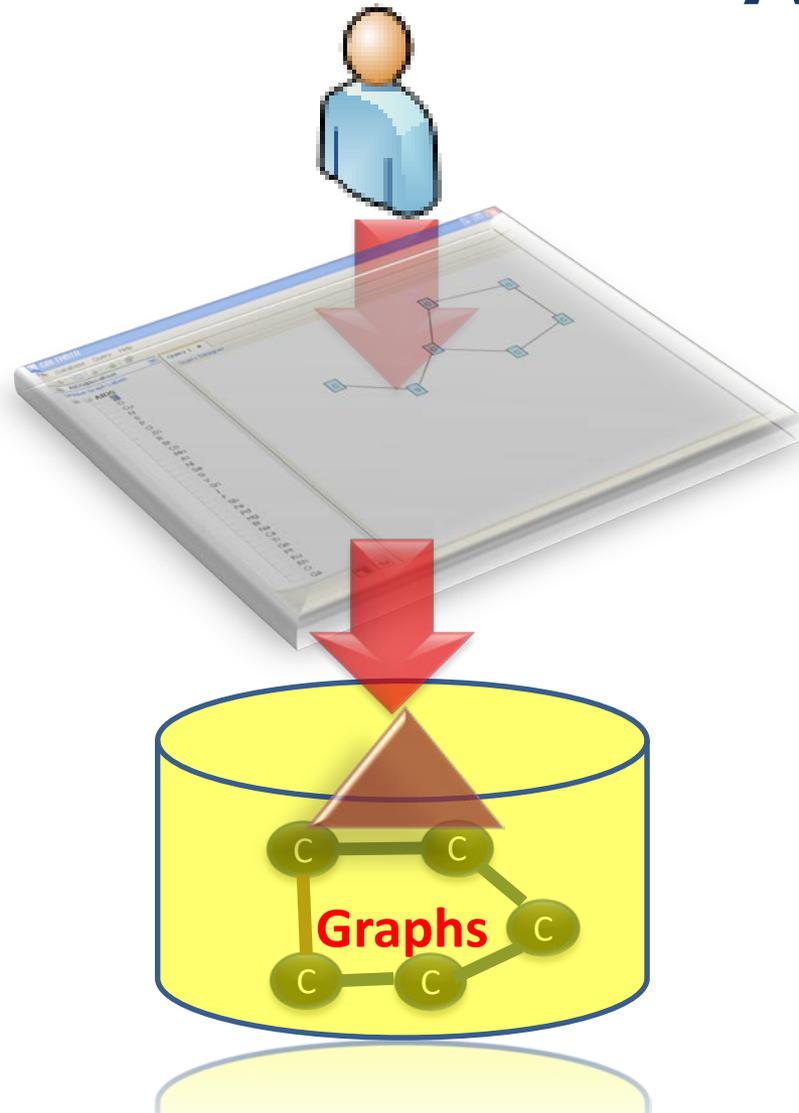


“You’ve got to start with the customer experience and work back toward the technology – not the other way around”

Steve Jobs



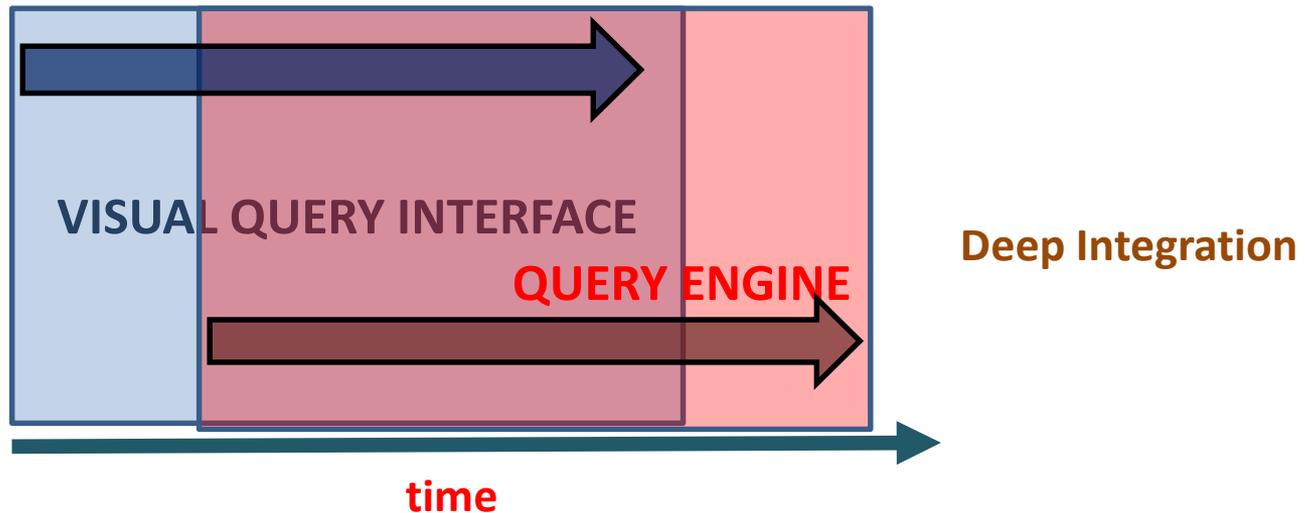
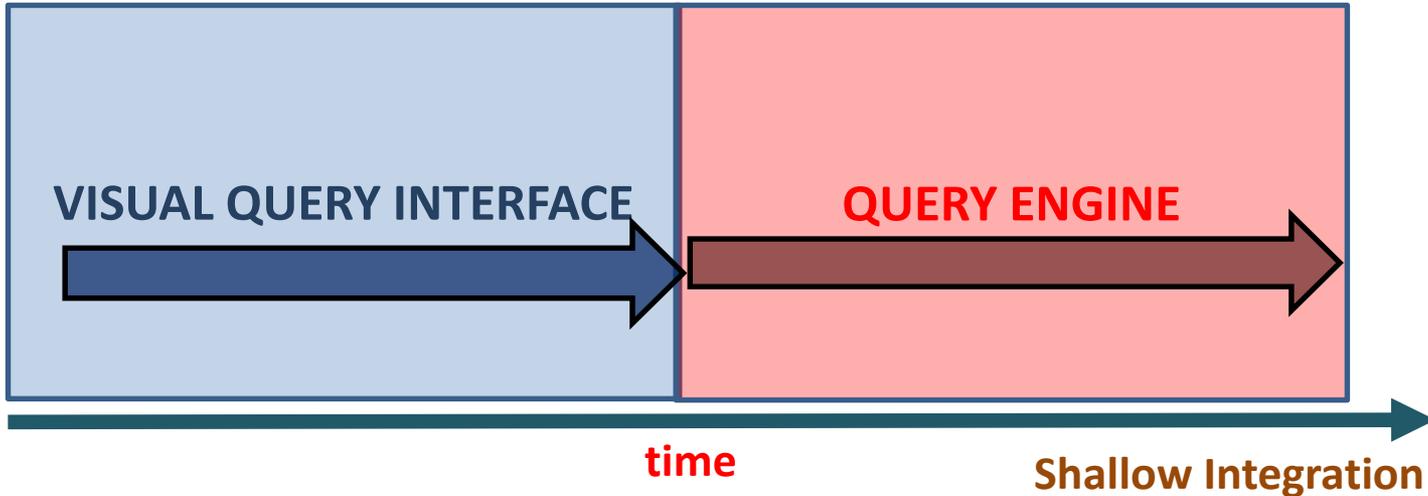
Classical Direct Manipulation-based Approach



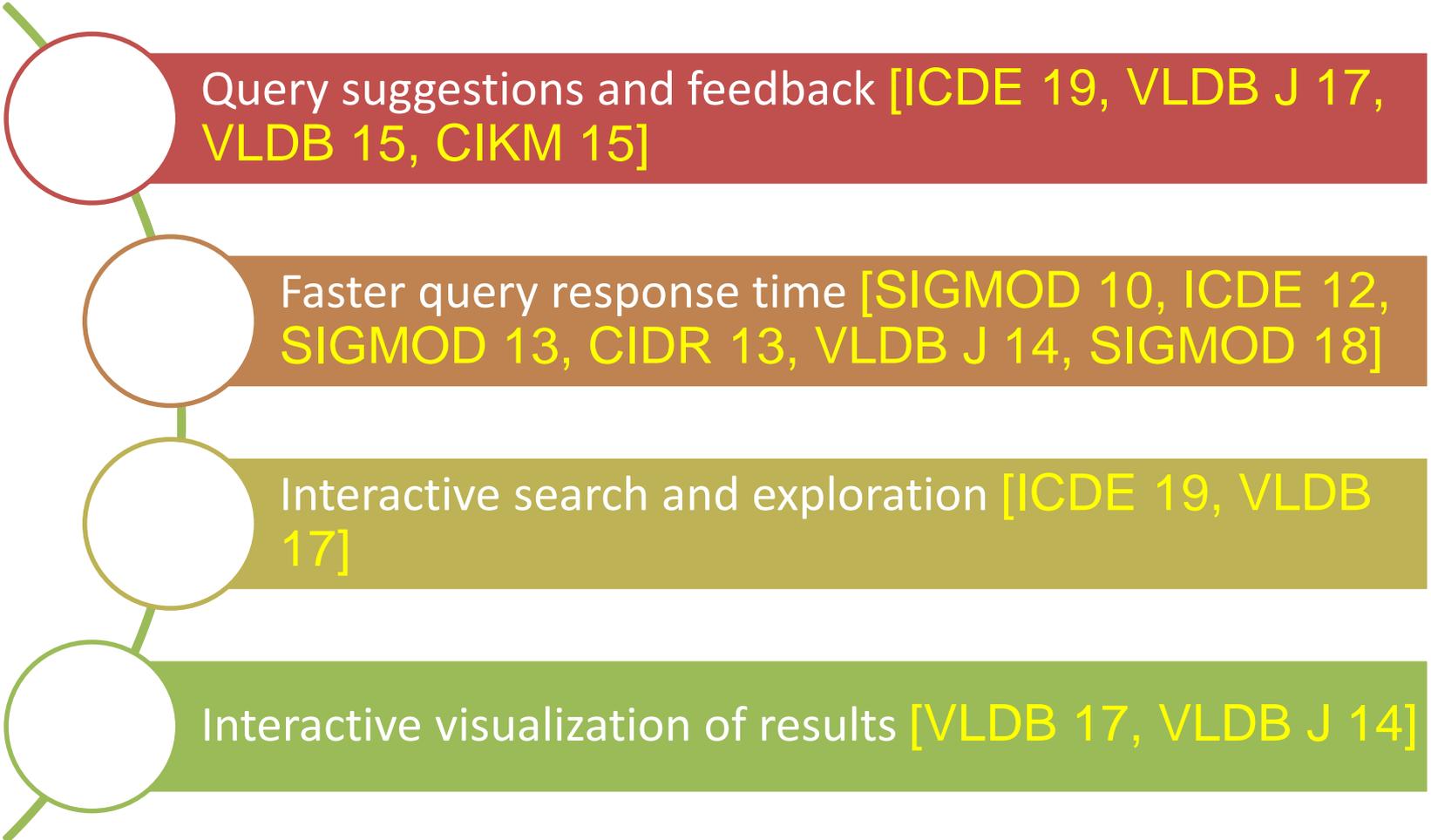
Query formulation Query processing
time



Taking Advantage of Direct-Manipulation Interaction Style



Benefits of Deep Integration



Query suggestions and feedback [ICDE 19, VLDB J 17, VLDB 15, CIKM 15]

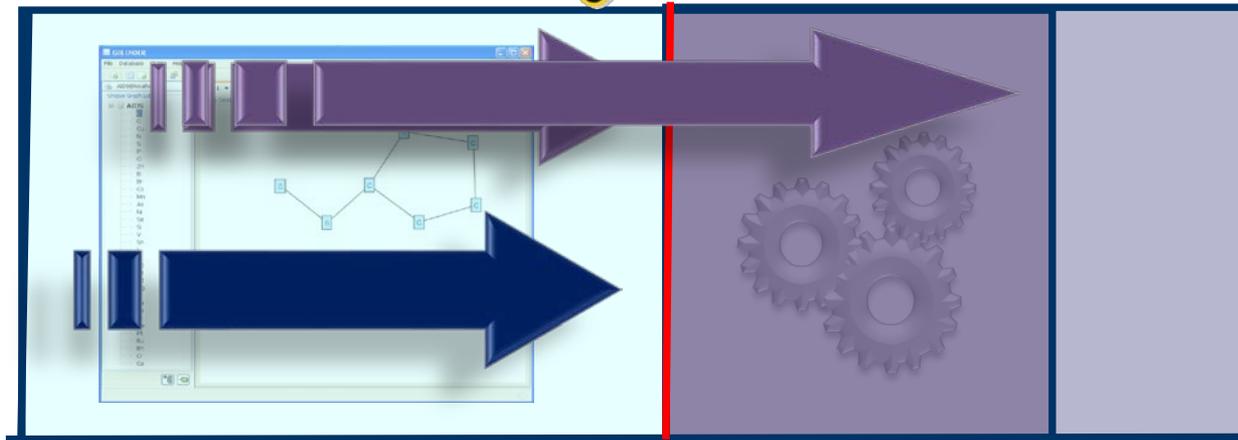
Faster query response time [SIGMOD 10, ICDE 12, SIGMOD 13, CIDR 13, VLDB J 14, SIGMOD 18]

Interactive search and exploration [ICDE 19, VLDB 17]

Interactive visualization of results [VLDB 17, VLDB J 14]



Faster Query Response Time

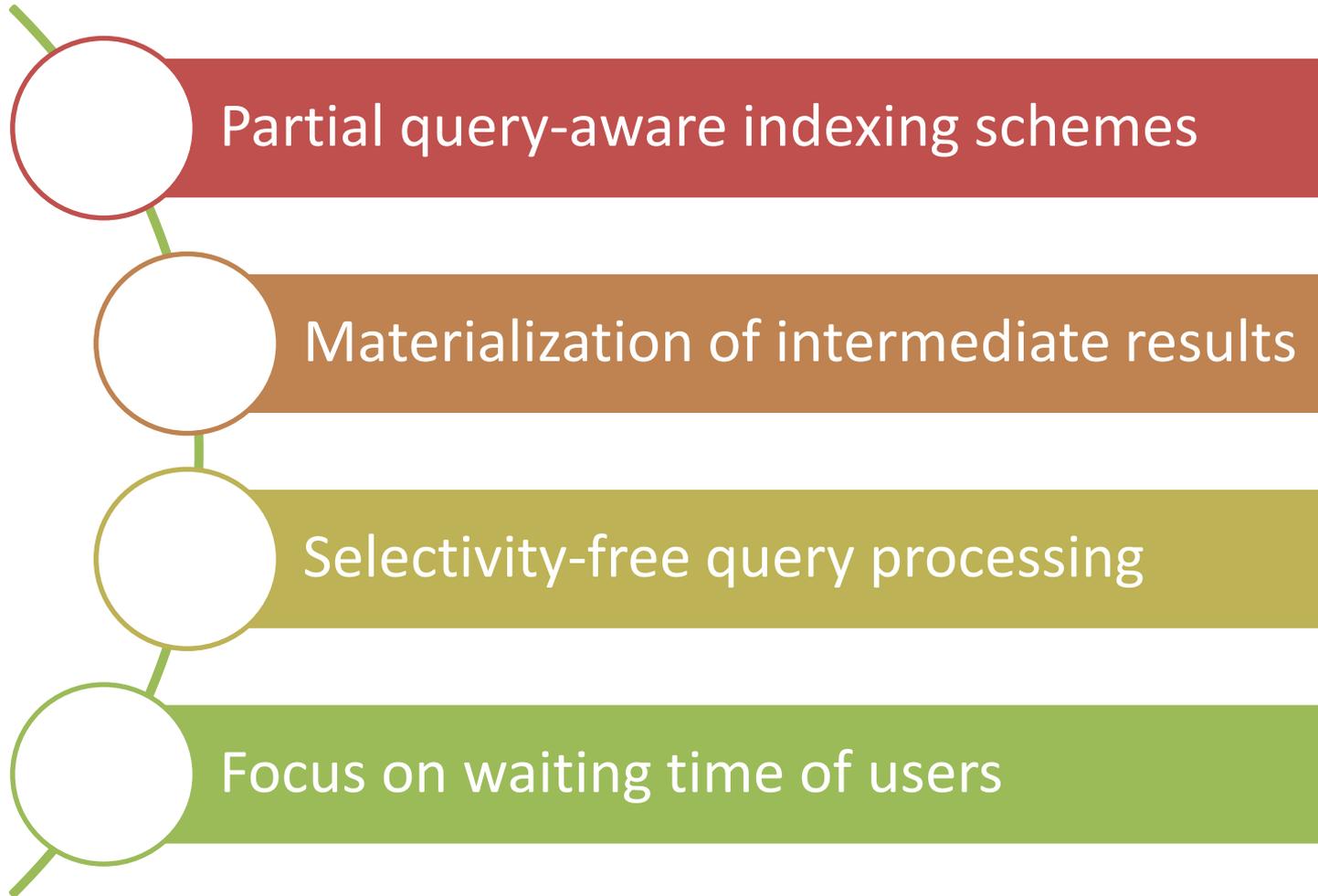


Query formulation

Query processing

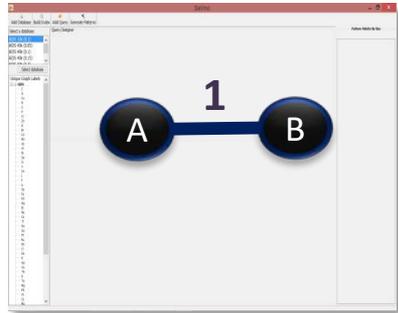


Non-traditional Challenges



Graph Query Processing

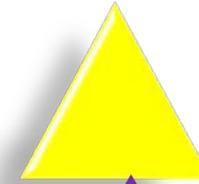
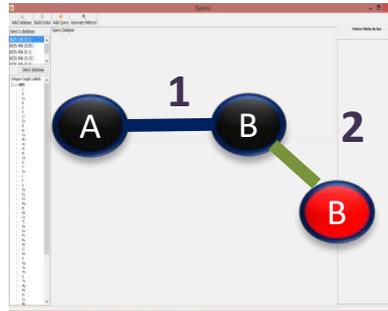
Online



Adaptive
On-the-fly
index



Candidate
matches

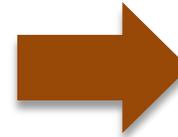
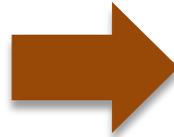
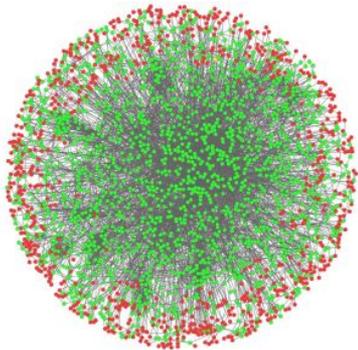


Candidate
matches



Final
Results

Offline



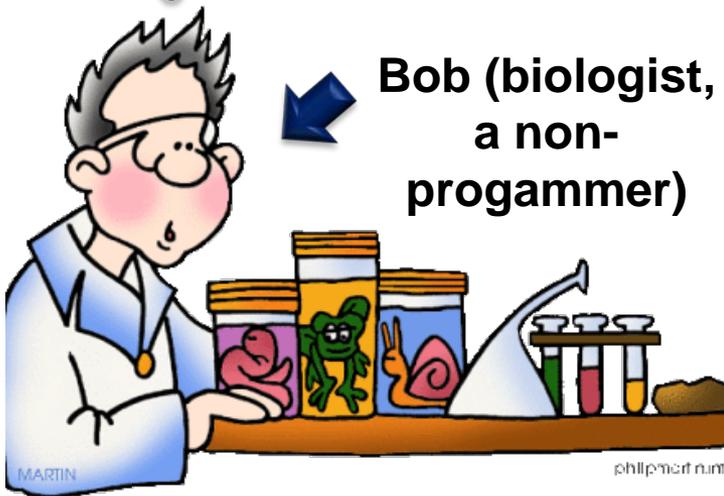
Precomputed
Index



An Example

Is *C. elegans* a suitable animal model for studying apoptosis in human?

Bob (biologist,
a non-
programmer)



Bob's Biological Insights



C. elegans is likely to be a suitable model if **genes** related to apoptosis **behave similarly** to those that are in human



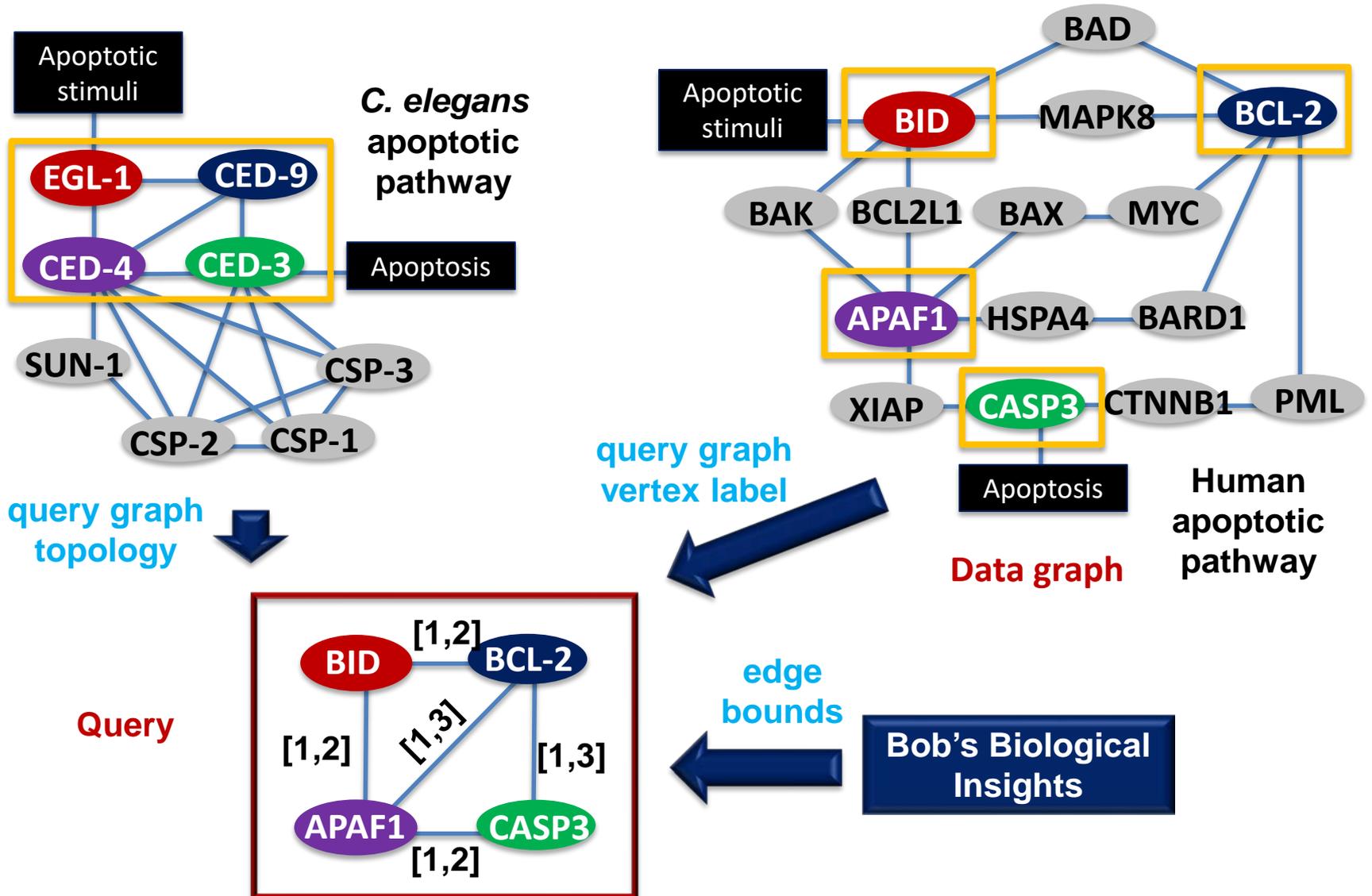
Due to **evolution**, models **behave differently**



In **conserved** biological processes, **interacting gene pairs** are in **close proximity**

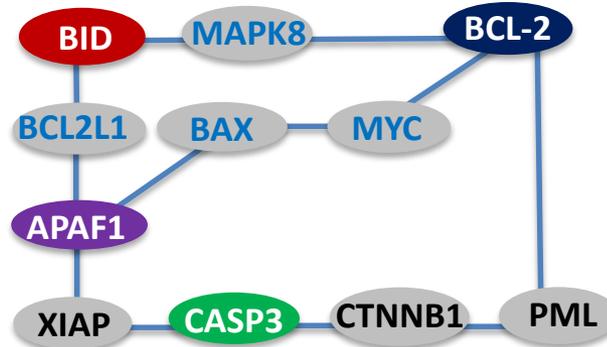
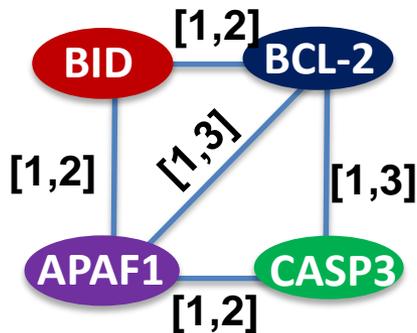


An Example

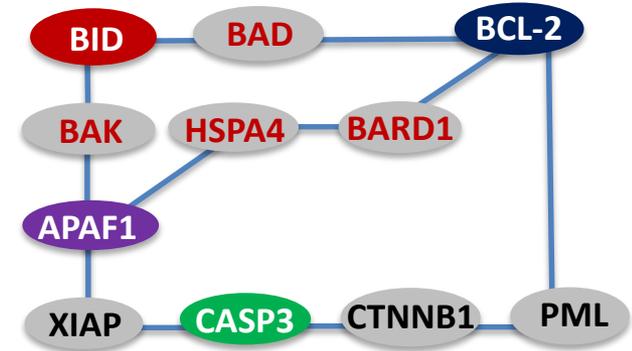


BPH Query

Bounded 1-1 P-hom (BPH) Query



Result 1



Result 2

1-1 P-homomorphism (Fan et al., 2010)

G is 1-1 P-homomorphic to G' if there exists a Bounded length 1-1 injective P-homomorphism from G to G'

- Distinct nodes have distinct matches
- Edges in G mapped to paths (arbitrary length) in G'
- Match vertices based on vertex similarity.

Label equality

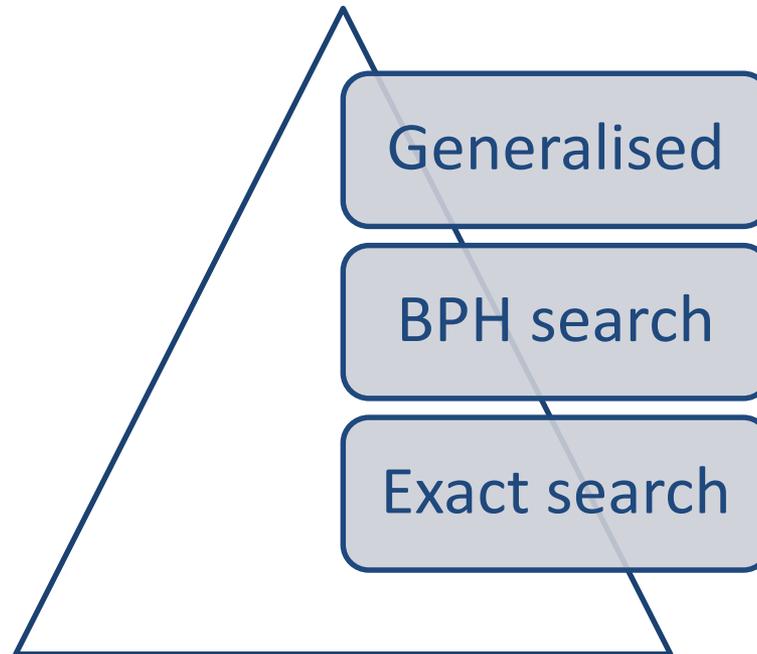
W. Fan et al., Graphs and Graphs, Sifted for graph matching. VLDB, 2010



Visual BPH Search Problem

[SIGMOD 18]

Given a **BPH query** Q visually constructed on a visual query interface and a data graph $G=(V,E,L)$, the goal of **visual bounded 1-1 p-hom search problem** is to retrieve all bounded 1-1 p-hom matches of Q in G by **interleaving (i.e., blending)** formulation and processing of Q .



BOOMER In Action

<https://www.youtube.com/watch?v=zRYqo-F4xcg&feature=youtu.be>



Exploratory Search on Graph DB

Visual Exploratory Search

- Open ended, evolving in nature
- Search state is **ambiguous** in the beginning
- **Multiple and iterative** query formulation and execution
- Initial query may often grow in size
- Visual query interface to facilitate exploration

Let \mathbb{A} be an **exploratory action sequence** (i.e., sequence of **add()**, **modify()**, **run()** actions) undertaken by a user on a **visual interface** for exploring a graph database $D = \{g_1, g_2, \dots, g_n\}$. Then the goal of **visual exploratory subgraph search (VESS) problem** is to retrieve all the graphs $g_i \in D$ with $\text{dist}(g_i, q) \leq \delta$ for each $\text{run}(q) \in \mathbb{A}$ where δ is the subgraph similarity distance threshold.

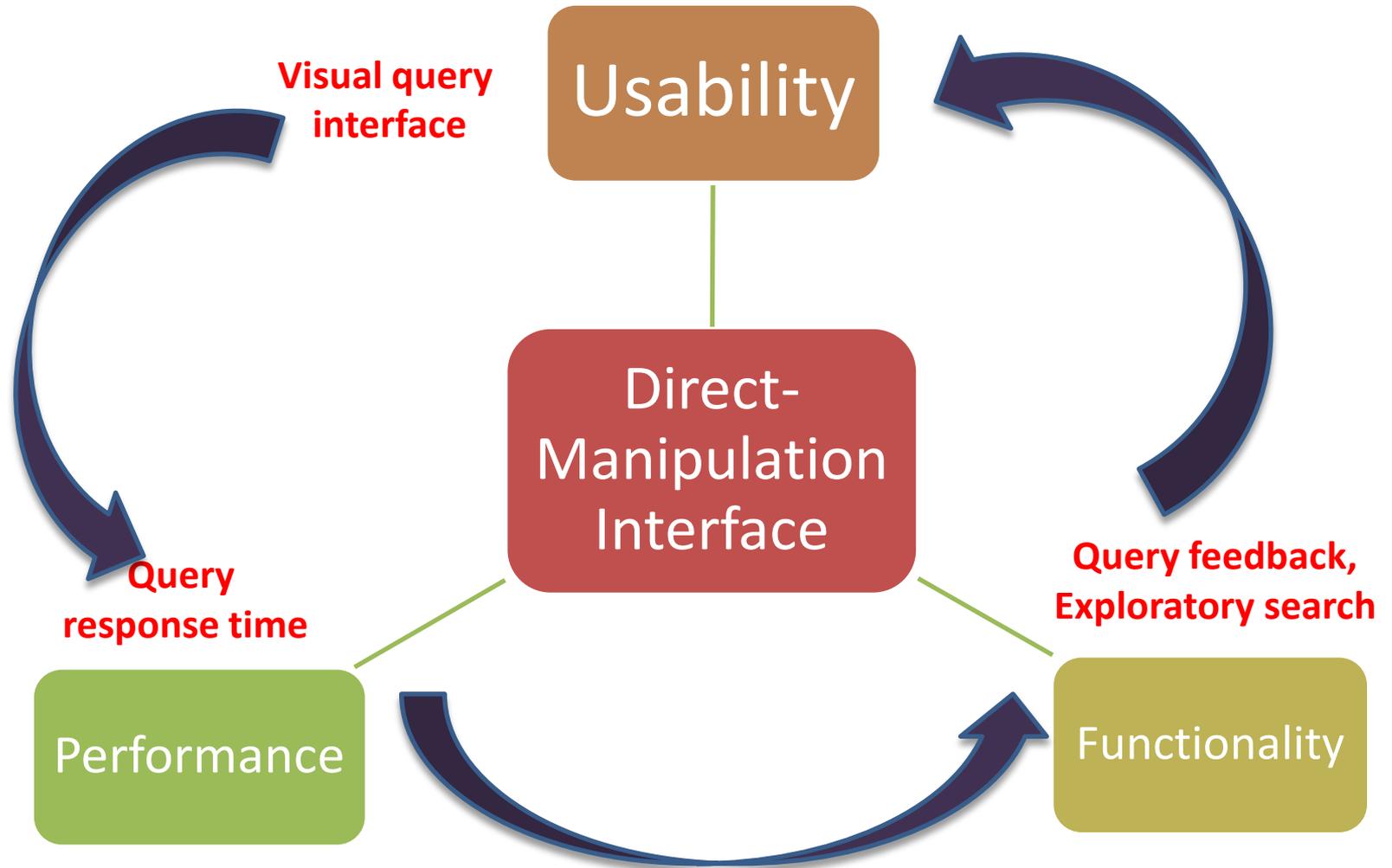


PICASSO [ICDE 19, VLDB 2017]

https://www.youtube.com/watch?v=-_ogvGKRROY&feature=youtu.be



Summary



Open Problems

Rethinking in a distributed environment

On knowledge graphs

Multi-faceted exploration and visualization

Expanding the paradigm to other data types

Direct Manipulation-driven analytics



Final Remarks

Human-Graph Interaction

- Non-programmers are typically not going to **invest resources in educating** themselves with GQLs
- Usable graph search systems by exploiting **direct manipulation-based** interaction
- HCI, Cognitive Psychology & Data Management



HINT Project

